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Description Functions to plot and manipulate multigraphs, signed and valued graphs, bipartite graphs, multilevel graphs, and Cayley graphs with various layout options.
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multigraph-package

Plot and Manipulate Multigraphs

Description

Functions to create and manipulate multigraphs, bipartite graphs, Cayley graphs, and valued multilevel graphs.

Details

Package: multigraph
Type: Package
Version: 0.99-4 (devel)

Depends: multiplex (>= 3.0.0) Date: 14 May 2024

License: GPL-3

This package contains functions to plot diverse types of graphs representing complex network structures. For one-mode data, it is possible to depict signed and valued multigraphs and bipartite graphs for two-mode data as well. Moreover, multilevel graphs that *combine* one- and two-mode network data are represented with the latest function. Finally, Cayley graphs serve to depict relations among the ties in multiplex networks recorded in the algebraic object semigroup.

Note that this package is still under development.

Author(s)

J. Antonio Rivero Ostoic

Maintainer: Antonio Rivero Ostoic <multiplex@post.com>

References

Ostoic, J.A.R. Algebraic Analysis of Social Networks: Models, Methods and Applications Using R, Wiley, 2021

Ostoic, J.A.R. "Algebraic Analysis of Multiple Social Networks with multiplex." *Journal of Statistical Software*, 91(11), 1-41. <doi:10.18637/jss.v092.i11>

See Also

multiplex-package, incubs, zbind, transf

bmgraph 3

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Description

A function to create and manipulate bipartite multigraphs

Usage

```
bmgraph(net, layout = c("bip", "bip3", "bip3e", "bipc", "force", "rand", "circ",
    "stress", "CA", "circ2"), scope, coord, alpha = c(1, 1, 1), showLbs, showAtts,
    att = NULL, lbat = "1", main = NULL, cex.main, bg, mar, directed, valued,
    collRecip, cex, pos, lwd, lty, col, ecol, vcol, vcol0, asp, seed = NULL,
    maxiter = 100, bwd, clu, pch, rot, mirrorX, mirrorY, mirrorV, mirrorH, hds,
    vedist, jitter, sort, add, adc, perm, ffamily, fstyle, fsize, fcol, vclu, ...)
```

net	data frame or array representing the two-mode network (see <i>details</i>)
layout	the visualization layout:
	 bip (default) bipartite graph bip3 bipartite graph with three columns bip3e bipartite graph with three columns for events bipc "clustered" bipartite graph force force-directed algorithm rand random circ circular stress stress-majorization algorithm CA correspondence analysis
	• circ2 two semi-circles
scope	(optional) scope of the graph (see details)
coord	(optional) data frame with the coordinates of the vertices; if coordinates are given then the layout option is ignored
alpha	vector (vertex, edge, bg) with the alpha color transparency
showLbs	(optional and logical) whether or not to show the vertex labels when dimnames available
showAtts	(optional and logical) whether or not to show the vertex attribute labels
att	(optional) a vector or an array representing the vertex attributes
lbat	(optional) labels for the vertex attributes
main	(optional) title of the plot
cex.main	(optional) size of the plot's title
bg	(optional) background color of the plot

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mar (optional) margins of the plot

directed (optional and logical) whether or not the graph is directed or undirected

valued (optional and logical) whether or not the graph is valued or with dichotomous

data

collRecip (optional and logical) whether or not collapse reciprocated edges in the undi-

rected graph

cex (optional) size of the vertices

pos (optional) position of the vertices' labels (0 means "at the center of the vertex")

lwd (optional) width of the edges; ignored if valued is set to TRUE

lty (optional) shape of the edges
col (optional) alias for vcol
ecol (optional) color of the edges
vcol (optional) color of the vertices

vcol0 (optional) color of the vertices' contour (only works for pch 21 through 25

asp (optional) aspect ratio of the plot

seed (optional) random seed number for the vertices' initial coordinates. Ignored

except for force, stress and rand

maxiter (optional) maximum number of iterations in layout algorithms. Ignored except

for force, stress and rand

bwd (optional) width of the bundle edges: ranges from 0 (edges collapsed) to the

default 1 (depending on the vertices' size), and for valued a value greater than

one is possible

clu (optional) clustering of the vertices (see *details*)
pch (optional) symbol representing the vertices

rot (optional) clockwise rotation of the graph in degrees

mirror X (optional) mirror of the X axis mirror Y (optional) mirror of the Y axis

mirrorV same as mirrorX mirrorH same as mirrorY

hds (optional and experimental) arcs' head scale

vedist (optional and experimental) a real number with vertex - edge distance

jitter (optional) jitter in stress or CA

sort (optional and logical) sort the vertex labels
add (optional) add nodes to the graph's domain
adc (optional) add nodes to the graph's codomain

perm (optional) a list of vectors for the permutation of network members in both the

domain and codomain

ffamily (optional) font family fstyle (optional) font style

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fsize	(optional) font size
fcol	(optional) font color
vclu	(optional) clustering information in both the domain and the codomain in a list of vectors with integers or NULL (see <i>details</i>)
	Additional argument items (see e.g. par)

Details

Bipartite graphs serve as visual aids for two-mode networks. While these networks are typically represented as data frames, they can also be visualized using three-dimensional arrays, where each level corresponds to a specific type of connection, resulting in parallel edges within the bipartite graph. Additionally, a bipartite network can be generated using a force-directed algorithm to create a visual representation.

With bipartite graphs consisting of two sets of vertices, clustering information, such as vertex colors, can be stored in a list vclu with two vectors, one for each vertex set. It is possible to group all members of a vertex set into a single class by setting the corresponding vector to NULL.

Value

A plot of the two-mode network as a bipartite graph or multigraph with a projection

Author(s)

Antonio Rivero Ostoic

See Also

```
multigraph, frcd, stsm, conc
```

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ccgraph	Cayley colour graph	
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Description

A function to create and manipulate bipartite Cayley colour graphs

Usage

```
ccgraph(x, main=NULL, seed=0, maxiter=100, alpha=c(1, 1, 1), scope, loops,
    collRecip, undRecip, showLbs, cex.main, conc, coord, clu, cex, lwd,
    pch, lty, bwd, bwd2, att, bg, mar, pos, asp, ecol, vcol, vcol0, lbs,
    col, lbat, swp, swp2, scl, mirrorX, mirrorY, mirrorD, mirrorL, mirrorV,
    mirrorH, rot, hds, vedist, ffamily, fstyle, fsize, fcol, nr, gens, ...)
```

X	an algebraic structure, typically a "Semigroup" object class
main	(optional) title of the plot
seed	(optional) random seed number for the vertices' initial coordinates; ignored except for force, stress and rand $$
maxiter	(optional) maximum number of iterations in layout algorithms; ignored except for force, stress and rand $$
alpha	vector (vertex, edge, bg) with the alpha color transparency
scope	(optional) scope of the graph (see details)
loops	(optional, logical, and experimental) plot graph loops?
collRecip	(optional and logical) whether or not collapse reciprocated edges in the undirected graph
undRecip	(optional and logical) whether or not plot reciprocated edges as undirected
showLbs	(optional and logical) whether or not show the vertex labels when dimnames available
cex.main	(optional) size of the plot's title
conc	(optional and logical) whether the layout is concentric or not
coord	(optional) data frame with the coordinates of the vertices; if coordinates are given then the layout option is ignored
clu	(optional) clustering of the vertices (see details)
cex	(optional) size of the vertices
lwd	(optional) width of the edges; ignored if valued is set to TRUE
pch	(optional) symbol representing the vertices
lty	(optional) shape of the edges

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bwd	(optional) width of the bundle edges. Ranges from \emptyset (edges collapsed) to the default 1 (depending on the vertices' size), and for valued a value greater than one is possible
bwd2	(optional) width of the bundle loop edges.
att	(optional) a vector or an array representing the vertex attributes
bg	(optional) background color of the plot
mar	(optional) margins of the plot
pos	(optional) position of the vertices' labels (0 means "at the center of the vertex")
asp	(optional) aspect ratio of the plot
ecol	(optional) color of the edges
vcol	(optional) color of the vertices
vcol0	(optional) color of the vertices' contour (only works for pch 21 through 25
lbs	(optional) vertex labels
col	(optional) alias for vcol
lbat	(optional) labels for the vertex attributes
swp	(optional and logical) whether or not to swap the bundle patterns
swp2	(optional and logical) whether or not to swap reciprocals
scl	(optional and experimental) numerical scalar $(x \text{ and } y)$ or vector (x, y) of the graph's scale
mirrorX	(optional) mirror of the X axis
mirrorY	(optional) mirror of the Y axis
mirrorD	(optional) mirror reflection across diagonal $Y = X$
mirrorL	(optional) mirror reflection across diagonal $Y = -X$
mirrorV	same as mirrorX
mirrorH	same as mirrorY
rot	(optional) clockwise rotation of the graph in degrees
hds	(optional and experimental) arcs' head scale
vedist	(optional and experimental) a real number with vertex - edge distance
ffamily	the font family
fstyle	the font style
fsize	the font size
fcol	the font color
nr	for conc layout, number of radii
gens	(optional when absent) semigroup generators in x

Details

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The Cayley colour graph is a graphical representation of the relationships among relations in the relational structure of a given multiplex network. Both nodes and directed edges represent string relations, and each shape (and color) corresponds to a specific generator relation of the semigroup structure.

Additional argument items (see e.g. par)

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Value

A plot of the semigroup or group structure.

Author(s)

Antonio Rivero Ostoic

See Also

```
semigroup, multigraph, frcd, conc
```

Examples

conc

Concentric layout

Description

A function to compute the graph coordinated system with a concentric layout

Usage

```
conc(net, nr, irot, inv, flip, mirror=c("N","X","Y","D","L"), ...)
```

net	an array representing the network relations
nr	a scalar with the number of radii, or a vector with the clustering of the actors.
irot	a scalar or vector with the "internal rotation" for each circle from closer to the center point to further away
inv	(optional and logical) should the circles be with an inverted ordering?
flip	(optional and logical) should the alternating circles be flipped?
mirror	mirror transformation
	N identity (default)
	 X reflection through the vertical center line
	 Y reflection through the horizontal center line
	ullet D reflection across diagonal $Y=X$
	• L reflection across diagonal $Y = -X$
	Additional argument items

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Details

In a Euclidean plane computes the coordinated system with a concentric layout with at least two radii (unless n=1). In case that the number of radii is not specified in nr, approx. half of the vertices are located at one radius and half in another one.

The clustering of the actors may be used to establish the location of the vertices in different radii as a numerical, character, or factor vector.

Value

A data frame with a coordinated system with two columns representing the abscissa and the ordinate in a two-dimensional rectangular Cartesian coordinate system.

Author(s)

Antonio Rivero Ostoic

See Also

```
multigraph, bmgraph, frcd, stsm
```

Examples

frcd

Force directed layout

Description

A function to compute the graph coordinated system with a force directed layout algorithm

Usage

```
frcd(net, seed = seed, maxiter, drp, scl, mov, ...)
```

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Arguments

net	an array representing the network relations
seed	(mandatory) the seed of the initial layout (see details)
maxiter	(optional) the maximum number of iterations
	Additional argument items
scl	(optional and experimental) numerical scalar $(x \text{ and } y)$ or vector (x, y) of the graph's scale
mov	(optional and experimental) numerical scalar $(x \text{ and } y)$ or vector (x, y) to move the graph
drp	(optional) for valued networks, drop values less than specified

Details

This function is meant as an internal routine for graph visualization with a force-directed layout procedure. However, it can be used to set the coordinate system with the coord option in functions multigraph and in bmgraph. In such case, the coordinate system of the graph starts with a random displacement of nodes where NULL in the seed argument implies an initial seed based on the computer clock watch, and the number of iterations in maxiter is 60 + n.

Value

A data frame with a coordinated system with two columns representing the abscissa and the ordinate in a two-dimensional rectangular Cartesian coordinate system.

Author(s)

Antonio Rivero Ostoic

References

Fruchterman, T.M.J., & Reingold, E.M. Graph drawing by force-directed placement. *Software-Practice & Experience*, 21(11), 1129-1164. 1991.

See Also

```
multigraph, bmgraph, stsm, conc
```

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	mlgraph	Multilevel graph	
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Description

A function to create and manipulate multilevel graphs

Usage

```
mlgraph(net, layout = c("circ", "force", "stress", "rand", "conc", "bip"), main = NULL,
    seed = NULL, maxiter = 100, directed = TRUE, alpha = c(1, 1, 1), scope, collRecip,
    undRecip, showLbs, showAtts, cex.main, coord, clu, cex, lwd, pch, lty, bwd, bwd2,
    att, bg, mar, pos, asp, ecol, vcol, vcol0, col, lbat, swp, loops, swp2, mirrorX,
    mirrorY, mirrorD, mirrorL, lbs, mirrorV, mirrorH, rot, hds, scl, vedist, ffamily,
    fstyle, fsize, fcol, valued, modes, elv, lng, nr, ...)
```

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net	a "Multilevel" class object or a three dimensional array with clustering information
layout	the visualization layout:
	 circ circular force force-directed stress stress-majorization rand random conc concentric bip as bipartite graph
main	(optional) title of the plot
seed	(optional) random seed number for the vertices' initial coordinates. Ignored except for force, stress and rand
maxiter	(optional) maximum number of iterations in layout algorithms. Ignored except for force, stress and rand
directed	(logical) whether or not the graph is directed or undirected
alpha	vector (vertex, edge, bg) with the alpha color transparency
scope	(optional) scope of the graph (see details)
collRecip	(optional and logical) whether or not collapse reciprocated edges in the undirected graph
undRecip	(optional and logical) whether or not plot reciprocated edges as undirected
showLbs	(optional and logical) whether or not to show the vertex labels
showAtts	(optional and logical) whether or not to show the vertex attribute labels
cex.main	(optional) size of the plot's title

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coord (optional) data frame with the coordinates of the vertices. If coordinates are

given then the layout option is ignored

clu (optional) clustering of the vertices as a list of vectors with integers or NULL

(see details)

cex (optional) size of the vertices

lwd (optional) width of the edges; ignored if valued is set to TRUE

pch (optional) symbol representing the vertices

1ty (optional) shape of the edges

bwd (optional) width of the bundle edges. Ranges from 0 (edges collapsed) to the

default 1 (depending on the vertices' size), and for valued a value greater than

one is possible

bwd2 (optional) width of the bundle loop edges.

att (optional) a vector or an array representing the vertex attributes

bg (optional) background color of the plot

mar (optional) margins of the plot

pos (optional) position of the vertices' labels (0 means "at the center of the vertex")

asp (optional) aspect ratio of the plot ecol (optional) color of the edges vcol (optional) color of the vertices

vcol0 (optional) color of the vertices' contour (only works for pch 21 through 25

col (optional) alias for vcol

lbat (optional) labels for the vertex attributes

swp (optional and logical) whether or not to swap the bundle patterns

loops (optional, logical, and experimental) plot graph loops? swp2 (optional and logical) whether or not to swap reciprocals

mirrorX (optional) mirror of the X axis mirrorY (optional) mirror of the Y axis

mirrorD (optional) mirror reflection across diagonal Y=X mirrorL (optional) mirror reflection across diagonal Y=-X

lbs (optional) vertex labels
mirrorV same as mirrorX

mirrorH same as mirrorY

rot (optional) clockwise rotation of the graph in degrees

hds (optional and experimental) arcs' head scale

scl (optional and experimental) numerical scalar (x and y) or vector (x, y) of the

graph's scale

vedist (optional and experimental) a real number with vertex - edge distance

ffamily the font family

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fstyle	the font style
fsize	the font size
fcol	the font color
valued	(optional and logical) whether the graph is depicyed as valued or not
modes	(optional) a vector indicating which matrices are domains and which codomains (works only with a "Multilevel" class object)
elv	(experimental) control loops 1
lng	(experimental) control loops 2
nr	integer or NULL with the number of radii for conc layout (see details)
	Additional argument items (see e.g. par)

Details

Multilevel graphs serve to represent networks with different "levels" such as different domains in the network structure. A characteristic of multilevel networks is the existence of ties within and across domains.

Since this function can handle a large number of arguments, these can be stored as a list object that is passed through the scope option. In this case, a vector made of lists and scalars or combinations of these is accepted.

The bundle width specified by bwd and bwd2 ranges from 0 (edges collapsed) to the default 1 (depending on the vertices' size). For the valued option, a number greater than one is possible.

In a multilevel structure, argument clu is to class network members and it is possible to class all members of the domain or co-domain into a single class by setting the vector to NULL. Similarly, NULL in argument nr for the conc layout implies the use of two radii, one for each domain.

Value

A plot of the multilevel graph structure for the network

Note

Multilevel graphs depend on multilevel class objects

Author(s)

Antonio Rivero Ostoic

See Also

mlvl, multigraph, bmgraph, frcd, stsm, conc

Examples

multigraph

Multigraphs and valued multigraphs

Description

A function to create and manipulate multigraphs and valued multigraphs with different layout options

Usage

Arguments

net an array; usually with three dimensions of stacked matrices where the multiple

relations are placed.

layout the visualization layout:

• circ circular

• force force-directed

• stress stress-majorization

· conc concentric

• rand random

scope (optional) the scope of the graph (see *details*)

directed (logical) whether or not the graph is directed or unidrected

loops (optional, logical, and experimental) plot graph loops?

signed (optional and logical) whether or not the graph is a signed structure valued (optional and logical) whether the graph is depicyed as valued or not

values (optional and logical) print the values of the bonds in edges?

lbs (optional) the vertices labels

showLbs (optional and logical) whether or not show the vertex labels att (optional) a vector or an array representing the vertex attributes

1bat (optional) the labels for the vertices' attributes

showAtts (optional and logical) whether or not show the vertex attribute labels

main (optional) title of the plot

cex.main (optional) the size of the plot's title col.main (optional) the color of the plot's title font.main (optional) the font of the plot's title

coord (optional) data frame with the coordinates of the vertices. If coordinates are

given then the layout option is ignored

collRecip (optional and logical) whether or not collapse reciprocated edges in the unidrected

graph

undRecip (optional and logical) whether or not plot reciprocated edges as undirected

seed (optional) the random seed number for the vertices' initial coordinates. Ignored

for circ and conc

maxiter (optional) the maximum number of iterations in layout algorithms. Only for

force, stress, and rand

clu (optional) the clustering of the vertices (see *details*)

cex (optional) the size of the vertices

cex2 the size of the background for the values with the valued option

pch (optional) the symbol representing the vertices

lwd (optional) the width of the edges; ignored if valued is set to TRUE

1ty (optional) the shape of the edges vcol (optional) the color of the vertices

vcol0 (optional) the color of the vertices' contour (only works for pch 21 through 25

col (optional) alias for vcol

ecol (optional) the color of the edges

bwd (optional) the width of the bundle edges. bwd2 (optional) the width of the bundle loop edges.

pos (optional) the position of the vertices' labels (0 means "in middle of vertex")

bg (optional) the background color of the plot bg2 (optional) the background color for values

asp (optional) the aspect ratio of the plot

(optional) for valued networks, drop values less than the specified drp (optional) nodes to add to the graph add (optional and logical) whether or not swap the bundle patterns swp swp2 (optional and logical) whether or not swap reciprocals vector (vertex, edge, bg) with the alpha color transparecy alpha (optional) clockwise rotation of the graph in degrees rot (optional) mirror of the X axis mirrorX mirrorY (optional) mirror of the Y axis mirrorD (optional) mirror reflection across diagonal Y = XmirrorL (optional) mirror reflection across diagonal Y = -XmirrorV same as mirrorX mirrorH same as mirrorY scl (optional and experimental) numerical scalar (x and y) or vector (x, y) of the graph's scale hds (optional and experimental) arcs' head scale vedist (optional and experimental) a real number with vertex - edge distance (optional) the margins of the plot mar ffamily the font family fstyle the font style the font size fsize the font size for values fsize2 fcol the font color fcol2 the font color for values 1clu (optional, vector) "levels" in clu (see details) (optional, vector) selection of node's labels to plot sel (optional, logical) new graph on an existing plot? new (optional, vector) plot inner margins mai lscl (optional for valued graphs) loop scale (optional) remove isolated vertices? rm.isol

Details

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Multigraphs are graphs having parallel edges depicting different types of relations in a network. By default, a circular layout is applied where each type of tie has a distinctive shape and gray color scale. For better visualization, undirected multigraphs automatically collapse the reciprocal relations, and there is an argument to prevent this from happening. It is possible to combine the symbols and colors of vertices by assigning a class to each network member in the clustering option. Vertices can also have different sizes by specifying the argument with a vector with a length size similar to the network order.

Additional argument items (see e.g. par)

Since this function can handle a large number of arguments, these can be stored as a list object that is passed through the scope option. In this case, a vector made of lists and scalars or combinations of these is accepted for describing characteristics.

The bundle width specified by bwd (and bwd2 for loops) ranges from 0 (edges collapsed) to the default 1 (depending on the vertices' size). For the valued option, numbers higher than one are possible. Use vedist to adjust vertex—edge distance for large and dense networks.

In some cases, such as when working with dynamic networks, it is needed to specify the ordering of the "levels" of the clustering information given in clu, and this is done in argument lclu.

When using new for plotting the graph with a background image, the previous plot(s), however, can require having an equivalent command to graphics::plot.new() (cf. e.g. sdam::plot.map() function).

Value

A plot of the network as a multigraph or a valued multigraph.

Author(s)

Antonio Rivero Ostoic

See Also

```
bmgraph, ccgraph, frcd, stsm, conc
```

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stsm	Stress majorization layout	

Description

A function to compute the graph coordinated system with a stress majorization layout algorithm

Usage

```
stsm(net, seed = seed, maxiter = 40, drp, jitter, method, ...)
```

Arguments

net	an array representing the network relations	
seed	(mandatory) the seed of the initial layout (see details)	
maxiter	(optional) the maximum number of iterations	
drp	(optional) for valued networks, drop values less than specified	
jitter	(optional) jitter in the layout	
method	(optional) initial distance method (default binary)	
	Additional argument items	

Details

Like the function frcd, this routine serves as an internal tool for graph visualization. It is also designed to establish the coordinate system using the coord option within the multigraph and bmgraph functions. In this scenario, the graph's coordinate system commences with nodes randomly positioned, and if NULL is entered in the seed argument, an initial seed will be generated based on the computer clock watch where the number of iterations in maxiter is 40.

Value

A data frame with a coordinated system with two columns representing the abscissa and the ordinate in a two-dimensional rectangular Cartesian coordinate system.

Author(s)

Antonio Rivero Ostoic

References

Gansner, E.R., Koren, Y., & North, S. *Graph drawing by stress majorization*. In Graph Drawing: 12th International Symposium, gd 2004, New York, NY, USA, September 29 - October 2, 2004, revised selected papers. Berlin Heidelberg: Springer. pp. 239-250. 2005.

See Also

```
multigraph, bmgraph, frcd, conc
```

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